



CHANDLER LIMITED[®] ZENER LIMITER[®]

Softube User Manual

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Every effort has been made to ensure that the information in this manual is accurate. However, there are a chance that we have made mistakes, and we hope that you understand that we are only humans. Please let us know about the mistake, and we'll fix it in the mix (or in the next version of this manual).

Support

On the Softube website (www.softube.com) you will find answers to common questions (FAQ) and other topics that might interest you.

Support questions can be posted at <http://www.softube.com>, where we will help you as fast as we can!

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1 User Interface

SOFTUBE PLUG-INS ARE “what you see is what you get” products. You should be able to intuitively learn the products within minutes, so that you can work fast and efficient with them. There are a couple of things that remain the same for all of our plug-ins, such as the menu row. These will be explained in this chapter. For detailed information of a particular plug-in, please see its chapter.

Menu Row

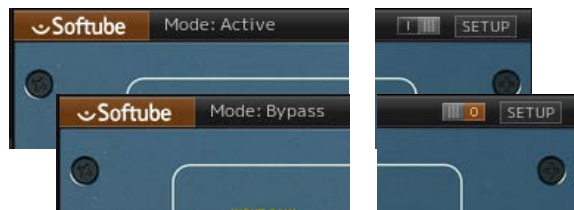
In the bottom of the plug-in interface, you will see a thin black row with some buttons. We’ll use the Chandler Limiter Zener Limiter plug-in as an example, but the same goes for all Softube plug-ins.

About Box Opens the “About” Box with version info.

Value Display Displays the knob value when the mouse is hovering over a control.

Enable Enable/Activate the plug-in.
Set to OFF for bypass.

Setup Changes global options for all instances of that plug-in.



Enable

When the **Enable** switch is set to ON (I), the plug-in is active and will process audio. When set to OFF (O), it will be bypassed and not process any audio.

“About” Box

Value Display

Enable

Setup



Setup

In the Setup window you can change settings that will affect all instances of that particular plug-in. If you, for example, de-select the “Show Value Display” option in the plug-in, the value display will be off for all instances of that plug-in on your system until you select that option again.

The different options vary between Windows and Mac, and also different formats and plug-ins. The most common options are:

SHOW VALUE DISPLAY: Enables the parameter and value display in the bottom row of the plug-in.

REVERSE MOUSE WHEEL DIRECTION: (Mac OS Only) Changes if the a knob is turned up or down when the mouse wheel is turned up or down. *(Mac OS Only)*

You need to restart your host software (DAW) before the changes to fully take effect!

If you messed something up and manually need to set these options, you’ll find them in text format in the following locations:

MAC OS: ~/Library/Application Support/Softube

WINDOWS: username\Application Data\

Key Commands

All numbers and labels in the plug-in are clickable. This allows you to easily select a setting by clicking on the wanted value. Hovering above a label will turn the mouse pointer into a pointing hand.

Mouse

Up/Down or Mouse Wheel Change a parameter, such as a knob or a switch.

Keyboard

Fine Adjust ⌘ (Mac) or CTRL (Win), while changing the parameter value.

Reset to Default ALT, while clicking on the knob or fader.

Link Parameters SHIFT, while clicking on a button or a knob.

Some plug-ins have linked parameters, such as the two mics in Metal Amp Room, or the Input and Output volume in Zener Limiter. In order to change both knobs at once, adjust one of the knobs while holding SHIFT.



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Chandler Limited® Zener Limiter®

THE CHANDLER LIMITED ZENER LIMITER is the ultimate TG limiter, issued in celebration of the 75th birthday of **Abbey Road Studios**. The Zener Limiter was conceived by Chandler Limited founder and Chief Designer, **Wade Goeke**, and is based on the vintage EMI circuits used to record **The Beatles** and **Pink Floyd**.

Chandler Limited's Zener Limiter continues the tradition of EMI Limiters started in 1954 with the **RS114** tube limiter and the 1968 **RS168 Zener Limiter**. Zener Limiters were also part of the 1969 **TG12345** console channels and the 1974 **TG12410** mastering desk. This newest version, reimagined to work in a modern context, borrows



Center Section Controls

from the RS168 and TG12345 console channel strip limiter to make a new fully featured and flexible unit.

Wade Goeke added many new controls including switchable input impedance for hard or soft driving of the unit, 11-position attack, 21-position release, side chain filtering, and Comp 1, Comp 2, and limit settings.

The Chandler Limited Zener Limiter adds features and flexibility to the powerful and vintage sounding TG limiter circuits of a bygone era.

In Left/Mid Activates or bypasses Zener's processing of the **LEFT** or **MID** channel (depending on the position of the **Mid/Side Processing** button) to facilitate direct comparison of the processed and unprocessed sound.

In Right/Side Activates or bypasses Zener's processing of the **RIGHT** or **SIDE** channel (depending on the position of the **Mid/Side Processing** button) to facilitate direct comparison of

the processed and unprocessed sound.

Mid/Side Processing Enables MID/SIDE processing. When in MID/SIDE mode, the LEFT channel of the limiter controls the MID channel, and RIGHT channel controls the SIDE channel.

Please note that you need to unlink the channels to get true, independent mid/side processing.

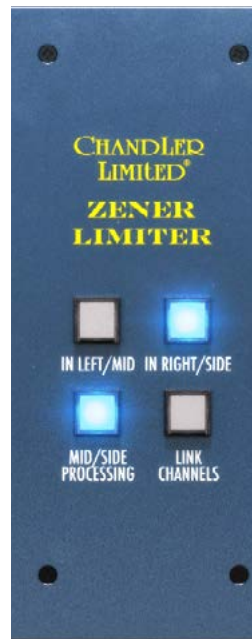
Link Channels Links the LEFT and RIGHT channels in STEREO mode, and MID and SIDE in MID/SIDE mode. When the channels are linked, any adjustments made to one channel will be automatically reflected in the other.

With unlinked channels you get a true dual channel processing with completely independent compressors. Link channels to get a more "normal" stereo compressor mode.

Center Section

In Left/Mid →
Mid/Side Processing →

← In Right/Side
← Link Channels



Left/Mid Section

Center Section

Right/Side Section



Input This is a 21-position gold contact audio taper switch that controls the level going into the compressor/limiter. Simply turn it up to drive the unit into harder limiting.

THD The THD (total harmonic distortion) toggle on the top right of each channel disengages the limiter's threshold so that the channel will stop limiting, however, the signal still runs through the entire audio path and sidechain. The effect is a smooth pleasing distortion, featuring a high frequency bump caused by the discrete amplifiers and zener diode limiting circuit. Use the **Input** control switch to drive the signal for more or less distortion, as marked in white on the front panel. Interestingly, the THD function takes a clean sine wave signal and gradually triangulates it as you increase the input control, however importantly, it does not clip the signal in any way. It is possible to drive the THD past the 2% marking on the control panel by increasing the signal into the Zener from an outside source.

Output Another 21-position gold contact switch, set for +/-10 dB of gain control in 1 dB steps. Use



this for gain make up when hard limiting or to drive the second channel into a higher THD range when in THD mode as described above.

Hold SHIFT while adjusting either the **Input** or **Output** to adjust both simultaneously. Increasing **Input** will decrease the **Output**, and vice versa.

Comp 1/Comp 2/Limit A very important control, used for tailoring the overall tone of the Zener Limiter. **COMP 1** is a 2:1 ratio with slower time constants that was originally designed by EMI technical engineers to emulate Abbey Road's RS124 Compressor. **LIMIT** is much faster and designed to emulate the response curves of the studio's Fairchild 660s. **COMP 2** is an modern setting placing the limiter halfway between the two original settings and essentially giving you the compression curve of **COMP 1** with faster release times similar to **LIMIT**.

Sidechain Sidechain filtering was added to the Zener as part of the effort to make an ultimately flexible TG Limiter. In situations where a TG1 may be too aggressive, the sidechain filter, combined with other Zener modifications, makes this new TG limiter useable in nearly every situation.

With this control you can remove low frequency information (30 to 300 Hz) feeding the limiting circuit. It is *very* effective when you need a more gentle compression or limiting action while maintaining that special TG sound. Excellent for mixes, subgroups, bass, and even hard slamming kick drums!

Attack The **Attack** control combined with the **Sidechain** filter is the heart of the flexibility of the Zener. The RS168 and all TG versions of the limiter had fixed attack times, until now. You will notice that setting 2 is white, this is the original attack time with the remaining positions in yellow being new settings. Since the attack times were generally quite quick, especially in **LIMIT** mode, most additional settings are slower. These are extremely effective on drums and bass when combined with sidechain filter.



Release A special feature of all EMI limiters, from the RS114 tube limiter, RS124 compressor, RS168 Zener prototype, TG12345 console limiter, and TG12413 mastering desk limiter was that they all shared a special set of six recovery or release times.

These settings are a very important part of the EMI and TG sound. The Zener Limiter preserves these settings in all their glory, though also greatly expands on them, adding

further flexibility and tonal character. The new expanded release control features 21 positions with the original 1-6 release times marked in white among the modern additions presented in yellow, making it easy to recall the old school setting of your choice or experiment creatively with the new settings.

Some engineers may wish to use the new release times to tune the release to match the tempo of their source material or just enjoy the great variety of sounds attainable.

NOTE! The fastest release times, positions 1 and 2, marked in yellow, were mainly chosen for the generally slower acting COMP 1 and 2 modes. When LIMITING very hard on these settings, it may yield unpleasing artifacts and it generally is best to switch to the vintage (1) setting, presented in white; this was the standard fast setting on EMI Limiters.

Linked vs. Unlinked Channels

Normally, a stereo compressor will have the same amount of gain reduction on both channels, regardless of the difference of the channels. This is to, for example, avoid having the entire sound field tilt to the left when a loud sound is heard in the right channel. But for mastering purposes, and lower gain reduction amounts, it is often very useful to decouple these two channels in order to preserve a "depth" to the sound.

By engaging **Link Channels**, you'll get the "normal" stereo mode with linked gain reduction, as well as linked parameters. Set **Link Channels** to OFF

and you get true, independent gain reduction.

This feature is even more important in **Mid/Side Processing** mode, where you seldom want to link the gain reduction.

Linking Best Practices

- **STEREO MODE:** If you have lots of gain reduction, link your channels.
- **MID/SIDE MODE:** Unlink them.
- **STEREO MODE:** If you are mastering or applying small amounts of gain reduction, try to unlink them. But look out for sudden shifts in the stereo image related to the gain reduction.

As always, trust your ears. If it sounds good, it is good!

Linking Input and Output Controls

If you want to adjust the input gain while simultaneously compensating with the output gain, hold **SHIFT** while adjusting the **Input** or **Output** knob.

The output level will be decreased if you increase the input level, and vice versa.

Mono Mode

When using the Zener Limiter in **MONO**, please set it in **MID/SIDE MODE** for correct gain staging.

In Use

At unity gain input with the **Input** control switch on full you will get about 2% THD (total harmonic distortion). If this is increased to +4-5 dB, distortion will increase to around 5%, which is many, many times that of tape and without clipping.

One excellent use of this is to patch the two Zener channels in series, using the first to limit and the second for THD. Use the **Output** control of the first channel to drive the input of the second into higher THD percentages, while lowering the output of the second to control overall level. Very retro!

Credits

Björn Rödseth - modelling. **Paul Shyrinskykh** - product owner, manual. **Niklas Odelholm** - graphic design. **Ulf Ekelöf** - 3D rendering.

